



BORIS THE SPIDER

A Journal of Duplicious Doings, Raw Power, and Naked Greed

"Oh, what a tangled web we weave
When first we practice to deceive."
---Sir Walter Scott---



Boris and Ms Nar wish you and yours all the best for the Holiday Season and the coming New Year. Consider this your Christmas card.

This may also be the last issue of Volume V. I hope to transition the whole Boris process over to my Mac over the Christmas break and inaugurate the new volume next issue. On the other hand, that was my intention last year too, so we'll see.

Need 1 more to start "Boris XII"--on the other hand, one of the intendees was NMR this time and another got shanghaied into "XI". MAGIC REALM should also start next time.

STANDBY ALERT: We have possible openings for the following positions:

BALKAN WARS: Greece

"Boris XI": Germany

Interested parties should send in orders for each position they are interested in. If the present player again fails to submit orders on time, a random drawing will be held.

NOTE: Breaking with long tradition, next issue's deadline will be a Wednesday. I will also be teaching that night. This shift was brought on by a) how late in the month this issue's deadline was, b) my inability to get this issue finished in time for a Thursday night press run due to 1) teaching and class obligations, 2) promised but never delivered ADV CIV orders, and c) the seasonal mail slowdown getting this issue to you. The "usual gang of idiots" that phone in orders should take note and phone on the weekend of the 10th.

BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: "Matters such as this need not be written out in exhaustive detail; myriad things are to be inferred from each point. When you have mastered the practice of the science of martial arts, there will be nothing you do not see. This should be given careful and thorough reflection." --Miyamoto Musashi

The Bargenders (Alan & Jason) of AOR fame are abandoning AOL and changing to a new e-mail address: alanb@star98fm.com. Hmmmm, could Alan be in the FM radio business?

Paul Zieke has a shorter, more memorable version of his e-mail address: meskep@baxter.com.

Don Chinnery is ending his peripatetic ways for now and has a new address. See p 19.

The Chattanooga Rail Gaming Challenge '98 will be held 23-25 Jan 98 in (where else?) Chattanooga, TN -- one tank of gas and 6.5 hours from here. Details on p 18. Ron Jack, & Don, will you be there?

Chuck Hanna has volunteered to organize an e-mail 18xx game, the format of which, methinks, would be like ftf play. Contact him if interested.

BOBBS & KUBBS

This month's Madame Bolduc Press Excellence Award goes to Boris for his "Rate For Sale" article.

This month's Ms Nar Super-Sudsy Award is shared jointly at Brad Wilson and Debbie Osborne.

PERSONAL COMMUNICATIONS HERE (MAYBE):

DEADLINE FOR ALL GAMES IS 1800 (CST) 14 JAN 98

French Collapse Begins! Russian Raid Successful!



Spring 1911

1996G

MINAS MORGUL: Interservice rivalry in France has reached new heights as A MAR calmly sipped wine and nibbled bread while F SPA was pilloried. The beginning of the end for the Republic has surely started. Russia's bold raid into the heart of Germany has led to the sack of Kiel and presented the Kaiser with an unpleasant tactical problem. Meanwhile the Turk has calmly annexed MOS and SPA and is leaning heavily on MAR and VIE.

TROOP MOVEMENTS

England scuttles F LPL and fades into history. France tears F POR. Germany builds F KIE. Turkey builds F CON.

FRA (Osborne): [F Spa(sc) 3 A Mar](r-??), A Gas 3 A Pic-Bre, [A Pic-Bre](r-??), A Mar H, GER (Boyum): F Nwy 5 F Bot-StP(sc), F Bre 5 F Bel-Pic, [A Gal 3 A Vie](r-??), A Pic-Tri, [A Vie 5 A Gal], A Boh 5 A Vie, A Lpi-Wal, F Eng 5 F Bre, F Bot-StP(sc), A Tri-Mun, F Bel-Pic, A Mun-Bur, F Kie-Den;

RUS (Anderson): [A Mos-StP](r-??), A War-Sil, F Bel-Kie;

TUR (York): A Sev-Mos, F Arg-Ion, A Ukr 5 A Sev-Mos, A Rum 5 A Bud-Gal, F Tyn-Wes, F Lya 5 F Wes-Spa(sc), F Wes-Spa(sc), F Tys-Pie, A Ven H, [A Tri-Vie], A Bud-Gal, F Adr 5 A Ven, A Ser-Bud, F Con-Asg.

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nso = unit not so ordered; nsp = no such place; nsu = no such unit; otb = off the board; otm = unit on the move; (u) = unit unordered.

French A PIC must retreat otb or to PAR. French F SPA(sc) must retreat otb or to MID or POR. German A GAL must retreat otb or to WAR. Russian A MOS must retreat otb or to LVN or WAR. If both German A GAL and Russian A MOS are ordered to retreat to WAR, neither do and both perish.

Due next time are the retreats and orders for Fall 1911.

EMBASSY BEAT

Germany-Russia: Quit helping Turkey. Doofus.

BRITANNIA

45-130 2D



Note: this game is being run on e-mail with the results being published here on a "space available" basis.

The East:

Purple: Peter Boyum
Blue: Pitt Grandmire

Green: Paul Zieske
Red: Wade Fowble

The Board:

Belgae: 1A @ Downlands, Essex, Kent, Lindsey, N Mercia, S Mercia, Norfolk, Suffolk, Sussex, Wessex.

Welsh: 1A @ Avalon, Clwyd, Cornwall, Devon, Dyfed, Gwent, Gwynedd, Hwicce, Powys.

Brigantes: 1A @ Bernicia, Cheshire, Cumbria, Calloway, Lethian, March, Pennines, Strathclyde, York

Picts: 1A @ Alba, Dalriada, Dunedin, Mar, Moray, Skye

Caledonians: 1A @ Caithness, Hebrides, Orkneys.

Turn 1:

Romans: 1st Wave: 2L Channel-Wessex (4:1:4 -1 Bel +F), 2L Channel-Sussex (4:3:4 -1 Bel +F), 2L Channel-Sussex-Essex (6:1:5 -1 Bel +F), 2L Channel-Sussex-Essex-S Mercia (6:5:4 -1 Bel +F), 2L Channel-Wessex-Avalon (3:1:6:3:5:6:1 -1 Rom, -1 Welsh +F), 2L Channel-Wessex-Avalon-Hwicce (2:1:6 -1 Rom, 1 Welsh r-Powys), 2L Channel-Sussex-Essex-Suffolk (5:4:5 -1 Bel +F), 1L Channel-Kent (3:1:2:3:1:4:2:3:3:5:1 -1 Bel +F). 2nd Wave: 2L Sussex-Essex-S Mercia-N Mercia (2:4:3 -1 Bel +F), 1L Wessex-Avalon-Hwicce, 1L Wessex-Avalon-Hwicce-March (2:1:1:5:4:4 -1 Brig +F), 2L Essex-Suffolk-N Mercia-York (4:3:3 -1 Brig +F), 2L S Mercia-N Mercia-York-Pennines, 1L Hwicce-N Mercia-York-Cheshire (6:1 -1 Brig +F), 1L

--Continued on p 3



RUSSIA AWAKES! PANIC IN GERMANY!

XL

Spring 1905

1997D

ERRATA: EngRHM A EDI-LPL, not M.

MIRKWOOD: Archduke Ronald has seized power in Russia and has begun wakening its army out of its slumber. The strange enmity that has gripped Russia seems now to have Germany in its thrall. Italy and France too are showing symptoms in their bungling orders. Only the two Witches seem thus far immune.

TROOP MOVEMENTS

Austrian AF GRE retreats off. German in NMR so GM retreats AMUN off. Russian A STP retreats off. England builds F EDI. France bears A WAL. Italy builds A NAP. Turkey builds F ANK.

AUSTRIA (Boym): A Bul-Ore, A Ser S A Bul-Ore;

ENGLAND (Anderson): A STP H, F Nwy S A STP, [F Kie-Hol], F Nth S FRE A Pic-Bel, [F Lon-Eng], A Lpl-Wal, F Eng-City;

FRANCE (Martinson): A Pic-Bel, [F Mid-Eng], A Par S A Bur, [A Bur S A Pic](otm), A Bre-Pic;

GERMANY (Gunner): NMR; A Hol H(u), A Bel H(u, d), A Sil H(u), A Ruh H(u);

ITALY (Wilson): F Ion S AUS A Bul-Ore, [A Mun S FRE A Bur-Ruh](nsc), A Tri S A Nap-Alb, F Adr C A Nap-Alb, F Tyn S Fion, [A Nap-Alb](imp);

RUSSIA (Fisher): A Vie-Gal, [F Bla-Bul(cc)], [A Mos-StP], A Rum S F Bla-Bul(cc), [A Bud S ITA A Tri-Ser](nsc);

TURKEY (McCabe): [A Con-Bul], [F Ore S A Con-Bul](r-??), F Aeg S A Con-Bul, [F Ank-Bla].

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nsc = unit not so ordered; nap = no such place; nscu = no such unit; off = off the board; otm = unit on the move; (u) = unit unordered.

Turkish F GRE must retreat off or to ALB.

Due next time are the retreats and orders for Fall 1905.

AND PASS THE AMMUNITION

CLASSIFIEDS

---BRITANNIA (continued from p 2)

Suffolk-N Mercia-York-Pennines (3.1.1-3 Brig r-Lothian), 1L Suffolk-N Mercia-York-Bernicia (3.1 Brig r-Lothian), 1L Kent-Essex-Suffolk-Norfolk (2.6-1 Rom), Belgae: Grow 2 PP, A Norfolk-Suffolk, A Lindsey-Suffolk (4.2.5-1 Brig, 1 Belg r-Lindsey), 1A Downlands-Essex (6.3-1F + 2 VP).

Welsh: Grow 4.5 PP, Add 1A @ Devon, Hold.

Brigantes: Grow 3.5 PP, Add 1A @ Strathclyde, 1A Cumbria-Galloway, 1A Galloway-Strathclyde-Dalrada, 2A Strathclyde to Dalrada (6.1.1-2-1 Pict), 1A Lothian-Strathclyde, 2A Lothian-Dunedin (6.2.1-1 Pict).

Picts: Grow 2 PP, 1A Mar-Moray, 1A Moray-Caithness, 1A Skye-Caithness (5.5.5-1 Pict, Pict r-Skye).

Caledonians: Grow 1.5 PP, Hold.

Score: Purple 14, Blue 4, Green 2, Red 0

The Board:

Romans: 3L & F @ Pennines; 2L, F @ N Mercia, York; 1L, F @ Avalon, Bernicia, Cheshire, Hwicce, March; F @ Kent, S Mercia, Suffolk, Shropsh, Wessesex.

Belgae (2 PP): 1A @ Essex, Lindsey.

Welsh (1.5 PP): 2A @ Devon, Powys; 1A @ Cleyd, Cornwall, Dyfed, Gwent, Gwynedd.

Brigantes (0.5 PP): 3A @ Dalrada; 2A @ Dunedin; 1A @ Galloway, Strathclyde

Picts (2 PP): 1A @ Alban, Moray, Skye

Caledonians (1.5 PP): 1A @ Caithness, Hebrides, Orkneys.

LEGEND: A = infantry army, F = Roman Fort, L = Roman Legion, PP = population point, r- = retreat to, VP = victory points, w- = withdraw to

**BALKAN WARS VI
BULGARIA SLAMMED!
RUMANIA & SERBIA FEAST!**

Fall 1918

Brad is still missing, and Deb Osborne has again not come through in the clutch. This season Greece's witless monarch listened to Albania. This year's big winners are Rumania and Serbia. Bulgaria is the clear loser this year, but Greece and especially Turkey look to be in trouble also since they got no builds at all.

TROOP MOVEMENTS

ALB (K Wilson): [A Mon-Cro](imp), F NAS-Tri, A Tir-Val
 BUL (Grandmire): [A Sof S F Var-Dub](r-???), [F Var-Dub], [A Mac-Sal], F Aug-Smy
 GRE (??): A Val-Epi, [A Ath-Sal], F Spa-Cyo
 RUM (Anderson): A Buc S F Cona-Dub, A Tra-Clu, F Cona-Dub
 SER (McCabe): A Her-Bos, A Ni-Sof, A Sko S A Ni-Sof
 TUR (Fisher): A Cona-Thr, [F SBS S RUM F Cona-Var](insc), F EMS-Rt

Orders in brackets fail.

LEGEND: imp = impossible, nsc = not so ordered, otb = off the board, r = must retreat to, u = unordered

Bulgarian A SOF must retreat otb or to KOL, OLT, or PLO.

SUPPLY CENTER CHART:

ALB: Mon Tir Val +Tri	(4) Build 1
BUL: Plo -Sof -Thr Var +Smy	(3) Tear 1*
GRE: Ath Sal Spa	(3) Even
RUM: Buc Cona Gal +Clu +Dub	(5) Build 2
SER: Bel Ni-Sko +Bos +Sof	(5) Build 2
TUR: Cona Izm -Smy +Rho	(3) Even

* If Bulgarian A SOF retreats otb, then EVEN.

Due next time are builds/tears and orders for Spring 1911.



ACHILLES

PERF-GAME CHAMP

THE CAST:

Dan Farrow:	Red
Debbie Osborne:	Azure
Paul Ziecke:	Purple

Kevin Wilson:	
John Bryden:	
Dave Anderson:	

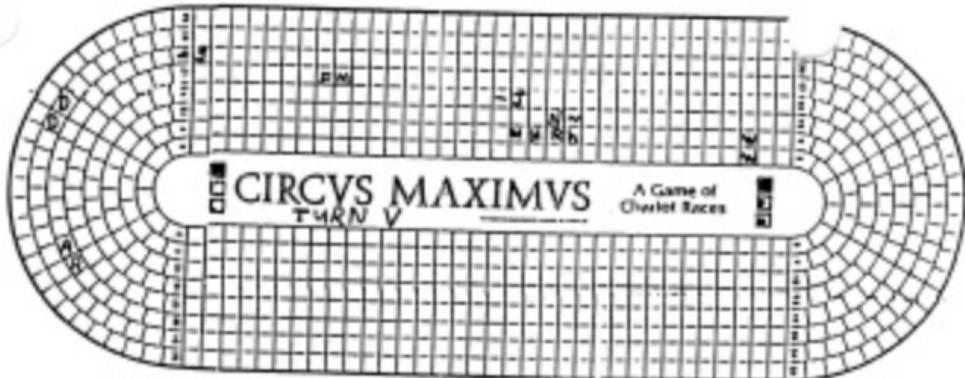


Green	
Black	
Orange	

PURPLE: The Purple People Eaters thank you all for an enjoyable game. Didn't think that I had much of a chance until after the good Dutch and Mughul turns.

DOWN WITH THE KING

Knight Richard's press secretary would like to apologize for the late press, but the gout seems to have Knight Richard indisposed. Seems the game went that way at crucial times as well as card draws. At least Richard had fun "sporting".



FIRST EGGS
TWO DOWN!
BETTING BOOTHS OPEN!

SPRS	COUR	DRIVER	HOR/END	CART	WARRIOR	TEAM	END	Speed	P/T
4-1	Red	Raidsre Al-Ghul (+2/8)		L	0/0	7538	24	23	1/0
6-1	Brown	Notasulgus (+1/7)		M	0/0	6435	30	17	1/0
8-1	Black	Josephus (+2/10)		M	0/0	5434	41	18	1/0
6-1	Blue	Sartorius (+2/10)		L	0/0	6445	41	21	1/0
7-1	Purple	Roman Holiday (+1/6)		M	0/0	6435	32	19	1/0
12-1	White	Flippus Maximus (+1/8)		M	0/0	5445	43	19	1/0
22-1	Green	Davidus Dumbitus (+0/7)		L	0/0	7436	53	20	1/0
247-1	Yellow	Won Hung Lo (+2/8)		M	0/0	5325	11	17	1/0

Turn V:

RAISDRE AL-GHUL: 17. no whip. Ahead 5. corner strain @ 2 (15-2 = 55 -2 END) sliding out two lanes, ahead 12.

DAVIDUS DUMBITUS: 20. whip (+4, -4 END) = 26. Ahead 10. out 2, ahead 12.

JOSEPHUS: 18. no whip. Ahead 7. driver lash Flippus M. FM accepts the attack: lash factor (8+2 vs 6+1 = +2); attack 2 = 5 (move in 1 lane). Ahead 2. in 1, ahead 3; driver lash Sartorius in the midst of moving in. 5 attempts to brake (2+2 vs 9+1) and fails; lash factor: 3+1 vs 9+2 = -7; attack 4 = 8. brakes losing 2 END. Finish moving in 1.

FLIPPUS MAXIMUS: 19. no whip. Ahead 4. out 1, ahead 2, attack Sartorius cart-horses. 5 brakes (9+2 vs 9+1, -2 END). Ahead 10.

NOTASULGUS: 17. no whip. Out 1. corner strain at 9 (15-1 = FLIP). Chariot lands (7) 3 forward, one right, attacks Won Hung Lo's team. WHL tries to evade (2+2 vs 11) and fails! Cart (8+8) does 3 damage to #1 horse. Team slide/clip out, ahead 13. Dragged Driver: 10-1 >7 so not free, take 5/2 = 3 driver hits.

WON HUNG LO: 17. no whip, but lost 3 MF due to Notasulgus' chariot, so 14. Driver lash attack on Roman Holiday. RH attempts to brake (3+1 vs 3+2) and fails; lash factor (7+2 vs 4+1) = 4 columns; attack (7) = 5 and RH flips his chariot landing (8) one left (ignore due to wall) and 1 forward, involuntarily ramming his own team, which brakes (7+1 vs 6, -2 END). Ahead 1. run over wreck (optional END loss = 1, declined), (9-2+1 = n/c), ahead 11.

SARTORIUS: 21. no whip. Ahead 14, attack Flippus Maximus cart to horse. FM brakes (6+1 vs 5+2, -2 END). Ahead 6. corner strain @ 1 (11-2 = 9, n/c -1 END).

ROMAN HOLIDAY: 19. being dragged: Slide/clip out twice (6 MP), ahead 9. in 1, ahead 2. RM doesn't out free (10-1>6) and suffers 2/2 = 1 damage.

Due next time are orders for Turn VI. These should include the usual: speed, whether to whip or not, whom to attack and how if the opportunity arises, to brake, evade, or take it if attacked, and what lane to finish in if possible. Be more aware of your proximity to the corners. You should also submit orders for Won Hung Lo. Phil & Pitt will have priority, but otherwise one set will be randomly chosen and used. Betting booths are open for this turn.

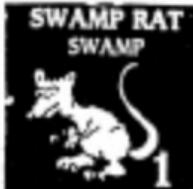
PRESS:

So speaketh the goddess Nar, patroness of the Circus Maximus: "Let the blood spill! More wrecks! Get those dragged drivers out! The glue factory is working overtime!"

AGE OF RENAISSANCE

"Rats For Sale"

Turn 1a



Errata: I overjetted (to quote an old cereal TV commercial). Only the token purchase and card play phases were needed this time. London's card plays drove that rather forcefully home. Any purchases already submitted will be considered valid unless illegal or countermanded.

THE CAST (initial order, anti-tie-break order)

VENICE (J Bargender): \$35. 2C
GENOA (Osborne): \$35. 2C
BARCELONA (Fruch): \$38. 2C
PARIS (Crandlemire): \$40. 2C
LONDON (Farrow): \$40. 2C

TOKEN PURCHASE (Order of Play)

1st: LON(1)
1st: BAR(2), GEN(3), VEN(4)
1st: PAR(5)

CARD PLAY

LON: "Alchemist's Gold" on P (lose \$12) and "Revolutionary Uprising" for no effect.

BAR: None.

GEN: "Timber" for no effect.

VEN: None.

PAR: None.

STATUS

LONDON (Farrow): \$26, OK, OM, 1st
BARCELONA (Fruch): \$23, 2K, OM, 1st
GENOA (Osborne): \$20, 1K, OM, 1st
VENICE (J Bargender): \$20, 2K, OM, 1st
PARIS (Crandlemire): \$12, 2K, OM, 1st

MAP:

B: C @ Bar
P: C @ Par

Q: C @ Gen
V: C @ Ven

L: C @ Lon

Your cards (Karten) are:

LEGEND: B = Barcelona, C = Established Market (colored circle), V = new market (white circle), Q = Genoa, K = cards, L = London, M = misery level, P = Paris, T = established tokens, t = new tokens, V = Venice.

Due next time are orders for the Purchase and Expansion Phases.

PRESS:

"Rats! Get your deep fried rats here! Two for three pfennig! Fried in the best recycled virgin olive oil from Italy. Rats here! Get your deep fried rats!"



AGE OF RENAISSANCE

"What Inquisition?"

Turn 1a



Turn 1 - Token Allocation and Card Play Phases

GM = Mark Fruch

Players (Capitol Choice):

Alan Bargender
VENICE (1st)

Paul Bolduc
LONDON (6th)

Philip McCabe
PARIS (3rd)

Debbie Osborne
GENOA (4th)

Richard Copeland
HAMBURG (5th)

Pitt Crandlemire
BARCELONA (2nd)

Token Allocation (Order of Play):

Hamburg - 10 Tokens - (1st)

Paris - 10 Tokens - (2nd)

Barcelona - 11 Tokens - (3rd)

Venice - 12 Tokens - (4th)

London - 13 Tokens - (5th)

Genoa - 19 Tokens - (6th)

Card Play:

HAM - No card play

PAR - No card play

BAR - Play "Revolutionary Uprising" - since no one has any "Commerce" advances, no misery to anyone

VEN - No card play

LON - No card play

GEN - Play "Crusades" - place Domination Marker in Sues

Mapboard:

HAM: Hamburg

PAR: Paris

BAR: Barcelona

VEN: Venice

LON: London

GEN: Genoa & Sues

Orders due next are for Purchase and Expansion phases. (If anyone intends to buy Urban Ascendancy - please include decision to purchase card or not.) Conditional orders and/or general intentions are highly encouraged. Deadline to Mark is 11 Jan 98.

Press:

From the Bierkeller of the Burgermeister of Hamburg: To all players - I have unfortunately obtained one of the nasty "misery" cards. Here is my offer: I will agree, for the good of all players, to hold this card until the second epoch - if the player with the other nasty "misery" card agrees to do the same. Do we have a deal?

From Barcelona: "Playing Revolutionary Uprising" now to avoid an unnecessary misery hit for all of us later. Please remember me if you get the chance to return the favor.

From GM (Humm, perhaps we already have a game going alliance in the making..) Nahhh -- the long knives will soon come out.

??? IS ???

OR 7.3 OR SR 8



PLAYER STATUS (# of certificates)

Chinnery	\$581	6-NYNH(P)	1-C&O	1-PRR	2-Erie	2-B&M	(11)	(Priority)
Fisher	\$345	6-Erie(P)	4-CPR	1-B&O	1-PRR	(7)		
Butitta	\$713	6-B&O(P)	1-NYNH	1-C&O	1-NYC	1-Erie	1-B&M	1-PRR
Ringhoffer	\$591	6-C&O(P)	1-B&O	1-Erie	(7)			
Farrow	\$395	6-B&M(P)	1-C&O	1-NYNH	1-PRR	(8)		
Hanna	\$802	5-PRR(P)	6-NYC(P)	2-B&O	5-CPR(P)	(11)		

CORPORATION STATUS

Corp	Value	Pool	IO	Par	Cash	Trains	Tokens
B&O	D 120	0	-	---	\$158	"3" & "4"	H18w(1)
NYC	B 112	1	2	\$100	\$979	"3" & "4"	E19, H16(2)
NYNH	D 110	1	1	\$100	\$584	2-"3"s	Q19, F22
Erie	C 100	0	-	---	\$230	"5"	E11(2)
B&M	D 90	0	1	\$76	\$2	"5"	E29, F22
C&O	F 80a	1	-	---	\$91	"4" & "5"	F6(2)
PRR	F 80b	1	-	---	\$107	"4"	H12, H16, Q19a(1)
CPR	I 40(a)	0	-	---	\$1	"3"	A19, F16, G19n(1)

OR #7.3

B&O - Lay tile #9 in H6(w), run trains - G19-G17-H18 for \$140 and Q19-H18-I19-H15 for \$200, payout dividends! +\$204 Butitta, +\$68 Hanna, +\$34 Fisher & +\$34 Ringhoffer, stock moves to D \$130, treasury = \$158

NYC - No tile lay, place token in D14 for \$100, run trains - G19-F16-H16 for \$220 & I15-H16-H18 for \$150, payout dividends! +\$222 Hanna, +\$37 Butitta & +\$37 NYC, stock moves to B \$126, no train purchase, treasury = \$979-\$100+\$37 = \$98

NYNH - Lay tile #9 in F14(e), run trains - G19-F16-H16 for \$160 & Q19-F20-F22 for \$120, payout dividends! +\$168 Chinnery, +\$28 Butitta, +\$28 Farrow & +\$28 NYNH, stock moves to D \$120, treasury = \$584+\$28 = \$612

Erie - Upgrade D10 w/tile #68(ww), run train - D10-E11-F10-Q7-F6 for \$150, payout dividends! +\$90 Fisher, +\$30 Chinnery, +\$15 Butitta & +\$15 Ringhoffer, stock moves to C \$111, no train purchase, treasury = \$230

B&M - Upgrade E19 w/tile #14(ww), run train - G19-F20-F22-E23-E19 for \$210, payout dividends! +\$126 Farrow, +\$42 Chinnery & +\$21 Butitta, stock moves to D \$100, no train purchase, treasury = \$82

C&O - Upgrade F12 w/tile #29(ww), run trains - F2-D4-D2-F4-F6 for \$150 & F6-G7-F10-E11 for \$100, payout dividends! +\$150 Ringhoffer, +\$25 Chinnery, +\$25 Butitta, +\$25 Farrow & +\$25 C&O, stock moves to E \$90, treasury = \$91+\$25 = \$116

PRR - No tile play, run train - G19-F16-H16-I15 for \$220, payout dividends! +\$110 Hanna, +\$22 Chinnery, +\$22 Fisher, +\$22 Butitta, +\$22 Farrow, +\$22 PRR, stock moves to E \$90b, no train purchase, treasury = \$107+\$22 = \$129

CPR - No tile play, run train - G19-F16-H16 for \$160, payout dividends! +\$80 Hanna, +\$64 Fisher & +\$16 Butitta, stock moves to I \$50(yellow), no train purchase, treasury = \$1

Stock Round #8

Chinnery - Pass (No order received for SR #8)

Fisher - Buy NYC from IO for \$100 and sell 1-NYC for \$125 ... NYC drops to C 111b

Butitta - Sell 5-B&O for \$650 and buy B&M from IO for \$76 ... B&O stays at D \$130 ...

B&O Presidency "presented" to Chuck Hanna (how lucky)

We're going to stop the stock round here to allow everyone to reconsider their orders and make conditional orders (in case you get another RR). Due for next time are orders for the remainder of Stock Round #8.

PLAYER STATUS (# of certificates)

Ringhoffer	\$784	6-C&O(P)	1-B&O	1-Erie	(7)	(Priority)
Farrow	\$593	6-B&M(P)	1-C&O	1-NYNH	1-PRR	(8)
Hanna	\$1,282	5-PRR(P)	6-NYC(P)	2-B&O(P)	5-CPR(P)	(10)

Chinnery 8865, 6-NYNH(P), 1-C&O, 1-PRR, 2-Erie, 2-B&M (11)

Fisher 581, 6-Erie(P), 4-CPR, 1-B&O, 1-PRR (7)

Butitta 81,652, 1-B&O, 1-NYNH, 1-C&O, 1-NYC, 1-Erie, 2-B&M, 1-PRR, 1-CPR (8)

CORPORATION STATUS

Corp	Value	Pool	ID	Par	Cash	Trains	Tokens
B&O	D 180	5	-	---	\$155	"3" & "4"	(15, H18w (1))
NYNH	D 120	1	1	\$100	\$582	2-3%	G19, F22
Erie	C 111a	0	-	---	\$280	"5"	E11 (2)
NYC	C 111b	2	1	\$100	\$916	"3" & "4"	E19, H16, D14 (1)
B&M	D 100	0	-	---	\$ 2	"5"	E23, F22
C&O	E 90a	1	-	---	\$116	"4" & "5"	F6, (2)
PRR	E 90b	1	-	---	\$129	"4"	H12, H16, G19s (1)
CPR	I 50(y)	0	-	---	\$ 1	"3"	A19, F16, G19n (1)

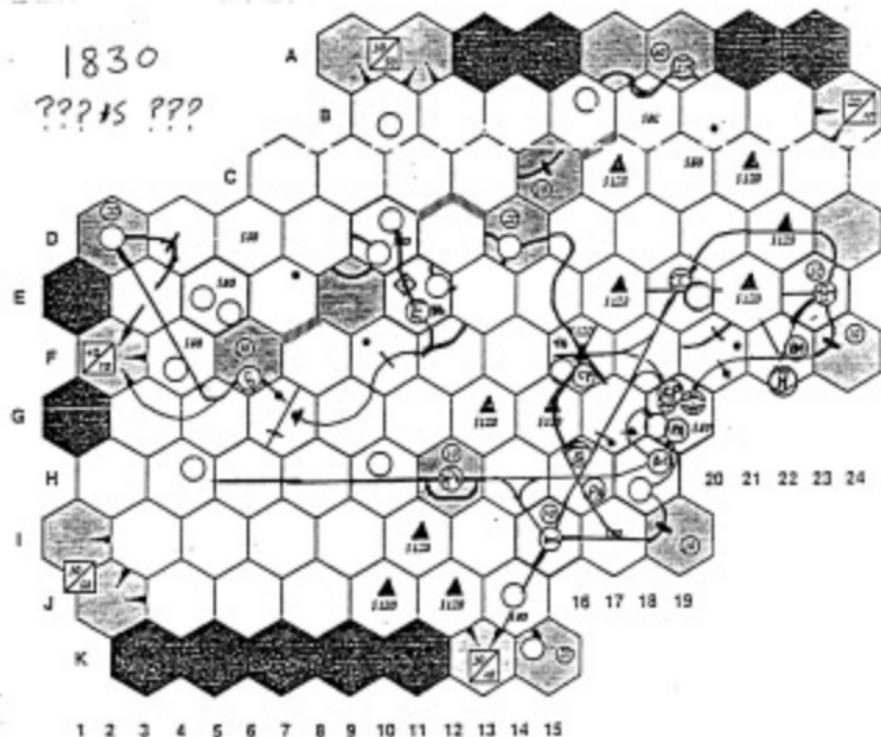
Trains Available: 66 DDDDDDD

Tiles Available:

Yellow: #3(1), #4(2), #7(2), #8(3), #9(3), #57(1), #58(1)

Green: #14(2), #15(1), #16(1), #18(1), #19(1), #20(0), #21(2), #24(3), #25(1), #26(1), #27(1), #28(0), #29(0), #59(2)

Brown: #39(1), #40(1), #41(1), #42(2), #43(2), #46(1), #45(1), #46(2), #47(1), #63(1), #64(1), #67(1), #70(1)





ERRATA: Chinnery could not price protect IC last time due to being at 10 certificates. AT&SF has \$88.

PLAYER STATUS

Zieske	\$464.	6 FW(Pres).	1 GM&O <Priority>
Wordeleman	\$778.	7 SLSF(Pres).	1 GM&O, 1 IC, 1 FW
Butitta	\$27.	6 KATY(Pres).	1 IC(VP)
Hanna	\$847.	7 AT&SF(Pres).	7 GM&O(Pres), 1 IC, 3 MP(VP)
Farrow	\$866.	6 MP(Pres).	6 T&P(Pres)
Chinnery	\$819.	4 IC(Pres).	6 CB(Pres), 3 AT&SF(VP), 2 KATY(V)

CORPORATION STATUS

Corp	Value	IO	Pool	Par	Cash	Trains	Shares	Tokens	Dest
MP	A200	0	0	\$90	\$105	5	1	C15.J5.(2)	--
SLSF	E180	0	3	\$100	\$47	4	0	E12.H13.H17(D)	M22
FW	A160	3	0	\$100	\$267	46	0	J5.P5.A2	--
GM&O	D140	0	0	\$72	\$690	4	1	M20.K16.(C18)	--
CB	D100	3	0	\$82	\$1201	5	1	H17.J8(1)	--
T&P	B100	4	0	\$90	\$109	5	0	J5(1,D)	N17
KATY	H72	0	0	\$68	\$0	6	1	B11.H13(1D)	N1
IC	G72	0	2	\$76	\$1	45	1	K16.M20.A22	--
AT&SF	H10	0	0	\$68	\$35	46	0	B9.B11.J3(D)	N1

SR 9

Zieske sells GM&O and buys Pres share of SP, setting par at \$100 (\$464+140-200 = \$404); Hanna price protects (-\$140, at Certificate limit).

Farrow passes, Chinnery NMR, so passes.

Zieske buys 1 SP (\$404-100 = \$304).

Wordeleman buys 1 FW (\$778-100 = \$678).

Butitta passes. Hanna releases GM&O at \$110.

Farrow and Chinnery pass. Zieske buys 1 SP (\$204-100 = \$204).

Wordeleman buys 1 FW (\$578-100 = \$478). At certificate limit.

Butitta passes.

Hanna sells 3 MP and buys 1 CB (\$507+600-82 = \$1025). Farrow cannot price protect, so MP plummets to D140.

Farrow and Chinnery pass. Zieske buys 1 SP (\$204-100 = \$104).

Wordeleman sells 3 FW and buys 1 CB (\$578+480-82 = \$8976). Zieske cannot price protect, so FW falls to D100.

Butitta passes. Hanna buys 1 CB (\$1025-82 = \$943). CB sold out!

Farrow & Chinnery pass. Zieske buys 1 SP (\$104-100 = \$4). SP float.

Wordeleman buys reissued GM&O (\$976-110 = \$866, \$110 to GM&O).

Butitta passes. Hanna buys par FW (\$943-100 = \$843). At certificate limit.

Farrow, Chinnery & Zieske pass.

Wordeleman buys 1 T&P (\$866-90 = \$776). At certificate limit.

All pass.

GM&O, CB, KATY, and A&SF are sold out so rise to C160, C120, G76, and G20 respectively. Butitta has the priority.

We halt here due to both lack of orders from Chinnery for this OR and some too fussy orders from GM&O. An 8-train will should happen in OR 9.1, so plan accordingly. Due next are orders for OR 9.1.

PLAYER STATUS (at Certificate Limit of 11--AT&SF don't count)

Zieske	\$4.	6 FW(Pres).	6 SP(Pres)
Wordeleman	\$776.	7 SLSF(Pres).	2 GM&O, 1 IC, 1 CB, 1 TP
Butitta	\$27.	6 KATY(Pres).	1 IC(VP) <Priority>
Hanna	\$843.	7 AT&SF(Pres).	8 GM&O(Pres), 1 IC, 2 CB, 1 FW
Farrow	\$866.	6 MP(Pres).	6 T&P(Pres)
Chinnery	\$819.	4 IC(Pres).	6 CB(Pres), 3 AT&SF(VP), 2 KATY(V)

CORPORATION STATUS

Corp	Value	IO	Pool	Par	Cash	Trains	Shares	Tokens	Dest
SLSF	E180	0	3	\$100	\$47	4	0	E12.H13.H17(D)	M22

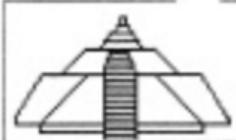
GMA&O	C160	0	0	\$110	\$800	4	0	M20.K16.C18	--
MP	D140	0	3	\$90	\$105	5	1	C18.J5.(2)	--
CB	C120	0	0	\$82	\$1201	5	1	H17.J3(1)	--
FW	D100	0	3	\$100	\$267	46	0	J3.F5.A2	--
T&P	B100	3	0	\$80	\$109	5	0	J5(1.D)	N17
SP	A100	4	0	\$100	\$1000	--	-	(3.D)	N17
KATY	G75	0	0	\$68	\$0	6	1	B11.E12.H13(D)	N1
IC	G72	0	2	\$76	\$1	45	1	K16.M20.A22	--
AT&SF	G20	0	0	\$68	\$38	46	0	B9.B11.J3(D)	N1

TRAINS AVAILABLE: 888.10.10.12...

The Bank has \$5,297.

TILES AVAILABLE: #1(1), #2(1), #3(2), #4(5), #5(1), #6(2), #7(7), #8(5), #9(8),
 #14(1), #15(2), #16(2), #17(1), #18(2), #19(2), #20(2), #23(3), #24(0), #25(2), #26(2), #27(2),
 #28(2), #29(2), #39(1), #40(2), #41(3), #42(2), #43(2), #45(2), #46(2), #47(1), #55(1), #56(1),
 #57(4), #58(4), #69(1), #70(3), #141(2), #142(1), #143(1), #144(1), #145(2), #146(2),
 #147(2), #170(2), #171(1), #172(1)

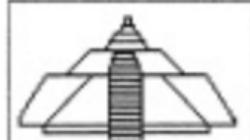




ADV CIVILIZATION

Assyria, Egypt Stall Game

Turn 13.10



TURN XIII

13.10: CALAMITY RESOLUTION (Assyria has 4, two are randomly discarded)

Volcano/Earthquake: Africa destroys Cirta.

Superstition: Iberia reduces both his cities.

Treachery: Ilyria reduces Tarentum.

AWAITING

Civil War: Assyria flips 20 pts then Iberia flips 20: Assyria chooses faction.

Slave Revolt: Egypt has all 1 in revolt, must reduce some cities.

Flood: Assyria eliminates a coastal city, if she still has one.

Epidemic: Egypt takes 20 pts of losses, assigns Assyria and Crete 10. Thrace 5.

I have Epidemic losses from Egypt, Crete and Thrace, but not Assyria. Unfortunately, Egypt did not provide orders for his Slave revolt. I need initial token flips from Assyria soonest. I will e-mail these to Iberia, and postcard the results back to Assyria. Need new set of Egyptian orders covering Slave Revolt and then the 20 pt Epidemic loss. It won't be pretty.

We have a call for a vote on a concession to Babylon. To pass, no "No" votes can be cast. NMR = "yes", NVR = "No".

DUE NEXT TIME: Your vote on a Concession to Babylon. Turn 13 Calamity, Civ card, and Alter AST phases. Turn 14 Taxation, Population Expansion, Census, Boat, Movement and Build City phases. Written/e-mailed orders remain on file; vague verbal orders must be resubmitted.

THE BOARD (after 13.10, "Treachery")

AFRICA (Nast): C @ Carthage, Corduba, Cyrene, Palermo, Thapsos, Tripoli; S @ New Africa, Libya; 2T @ Cyrenaea, Samnium, Subrata, Tunisia; 1T @ Balmeres, Campania, E Mauritania, Ionia, Jalo, Libya, New Africa, Numidia, Tripolitania, W Mauritania. POTTERY, MYSTICISM, ENLIGHTENMENT, CLOTHMAKING.

ASSYRIA (Deb Osborne): C @ Ankara, Antioch, Gordium, Kanesh, Media, Miletus, Salamis, Sinope; 1S @ Antioch, Lydia, Sinope; 3T @ Nineveh; 2T @ Bethynis, Cilicia, Cyprus, Galatia, Van; 1T @ Armenia, Cappadocia, Kuban, Lydia, Miko, Nalchik, Phrygia. MYSTICISM, ASTRONOMY, CLOTHMAKING, DRAMA & POETRY, ENLIGHTENMENT.

BABYLON (Anderson): C @ Babylon, Carrhae, Charax, Petra, Sidon, Susa, Ur; 2T @ Aleppo, Babylonia, Chaldea, Damascus, Mari, Parthia, Sumeria; 1T @ Arabia, Phoenicia, Syria. COINAGE, MYSTICISM, POTTERY, ENGINEERING, DRAMA & POETRY, MINING, ARCHITECTURE, MUSIC.

BARBARIANS (Nar): 4T @ Danubia; 1T @ Aquitania, Hispania.

CRETE (Boyum): C @ Eretria, Rhodes, Phaselos, Sparta; 1S @ Byzantium; 2T @ Corinth, Dalmatia, Knossos, Moesia, Thessaly; 1T @ Athens, Argos, Byzantium, Delphi, Epirus, Illyricum, Macedonia, Pannonia, Thrace. METALWORKING, MYSTICISM, POTTERY.

EGYPT (Ringhoffer): C @ Buhen, Jerusalem, Sardinia, Siwa, Thebes, U Egypt; 3T @ Alexandria; 2T @ Fayum, Memphis, W Desert; 1T @ E Desert, Gaza, Ptolemais, Sinai, Tanis. MYSTICISM, METALWORKING, ASTRONOMY.

IBERIA (Farrow): C @ Massilia, Narbo; 1S @ Etruria, Lusitania, Milazzo, New Carthage; 2T @ Etruria, Milazzo, Pyrenees; 1T @ Lugdenensis, Lusitania, New Carthage, Terraconensis. CLOTHMAKING, POTTERY.

ILLYRIA (Bryden): C @ Apollonia, Itasca; 3T @ Germany; 3I @ Seigica, Pannonia, Rubicon; 2T @ Londinium, Rome; 1T @ Aquitania, Britannia, Cisalpina, Gaul, Illyricum, Neapolis, Paconis, Rhaetia, Rhine, Tarentum, U Germany. DRAMA & POETRY.

THRACE (Zieske): C @ Sardes, Thera, Thessalonica, Troy; 1S @ Byzantium, Neopolis; 2T @ Byzantium, Crimea, Dacia, Ionia, Moesia, Scythia; 1T @ Caralis, Corsica, Danubia, Lebos, Thrace. DRAMA & POETRY, METALWORKING, MYSTICISM, POTTERY.

YOUR CARDS ARE:

CHATTANOOGA RAIL GAMING CHALLENGE '98

January 23-25, 1998
Best Western Heritage Inn
I-75 at Exit 7
Chattanooga, Tennessee

Registration Fee: \$30
Special Sleeping Room Rate: \$40 + tax

Come to Chattanooga for the second annual Chattanooga Rail Gaming Challenge. This is a great opportunity to meet other train gaming enthusiasts, learn to play new train games, and compete for prizes. New players are welcome too! Our new site is the Best Western Heritage Inn where special room rates have been arranged. Call the hotel directly at 423/899-3311 and mention the Rail Gaming Challenge to get these rates. The hotel also offers a free airport shuttle for out of town attendees.

Games to be played include Rail Baron, Santa Fe, Express, 1830, 1856, 1870, other 18xx games, Euroails, Empire Builder, TRANSPORT-Austria, Tracks to Titicaca, Ferrocarriles Pampas, U.S. Rail, TRANSPORT-Switzerland, Tracks to Telluride, and others. There will be a Puffing Billy® format tournament and other tournaments and special events may be added. Unlike many other conventions, there are no separate event charges. Play as many train games as you want for one price!

The gaming begins with a special optional session at 9:00 a.m. Friday and the tournament officially begins at 1:00 p.m. Friday. The games continue until late Sunday afternoon with finals scheduled in at least three events.

Demos for new train games may be scheduled and experienced players are expected from all over the country. Prizes include new copies of train games, subscriptions to Rail Gamer magazine and more. Register before January 10, 1998 by sending your name and address along with payment and deduct \$5 from the registration cost.

For more info contact:
Mark Derrick/M & M Promotions
8601 Glenaire Drive
Chattanooga, TN 37416-1546
423/544-8638
email to: derrick@chattanooga.net

MAGIC REALM NEW CAST GATHERS

Game 3 To Start

No end of game statements were received.

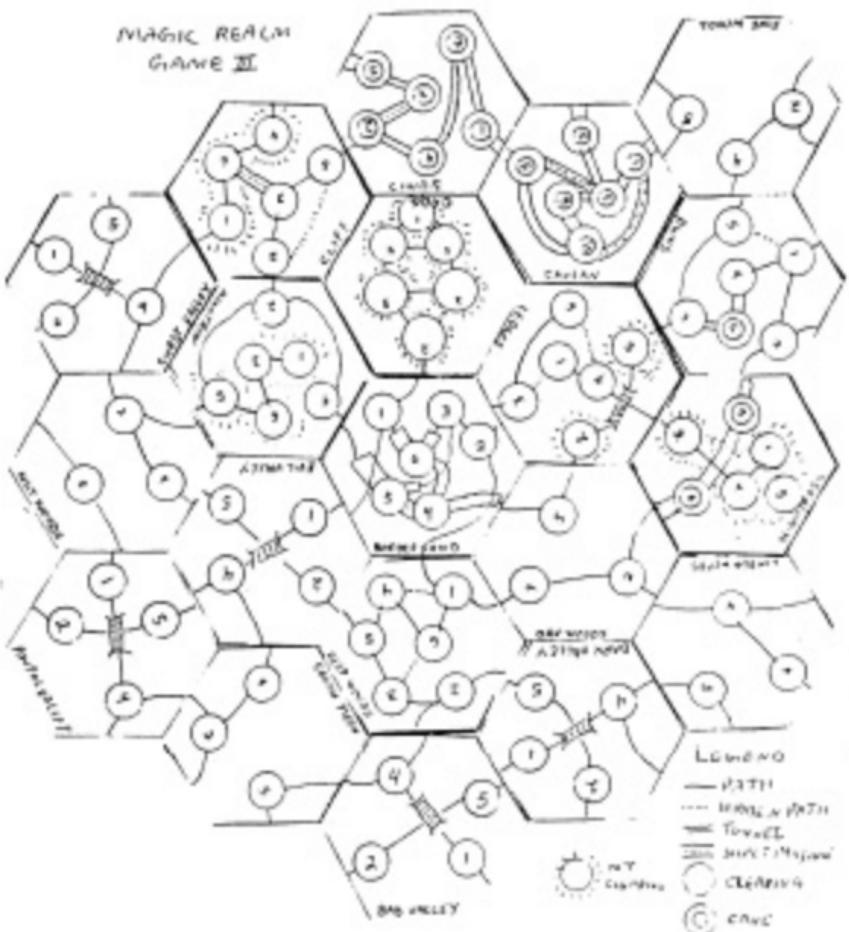
THE CAST:

Dave Anderson:	Buster the Berserker
John Butitta:	Rosalinda Irontoes the Woods Girl
Pitt Crandlemire:	
Dan Farrow:	Sir Quiler the White Knight
Phil McCabe:	
Debbie Osborne:	Xyla the Woods Girl

EVENING 8

When Messrs McCabe and Crandlemire submit their choice of starting characters, their starting location, victory conditions, and from whom they will take their equipment, we'll be ready to go. Room for many others.

MONSTER ROLL --



THE HUNT



1st Chase to Crandlemire!

THE HUNT is a word game inspired by James Lipton's book, "An Exaltation of Larks". where we propose a noun and the players are asked to propose a collective noun to fit, such as "flock" for "sheep" or "pride" for "lions". Boris and Ms Nar will rank each entry for each word and the best score will be the winner. Each word is a possible 1 point, but the point will be split if either more than one player suggests the word or two or more words are ranked equally. The first player to score 10 points wins six free issues of this rag. THE HUNT is run in Chases or rounds. We report the first Chase of the 4th Hunt and begin the second. Gentlefolk, to the Hunt!

CHASE 1:

1. rivers	confluence(1, B*), flood(2), flow(2, N)
2. geysers	eruption, faithful, flume(N), gush(2*), show
3. glaciers	advance(N), chill, creep(#), flow(#), gathering, melt(B), mound
4. geese	bench(N), bunch, Florida-room, giggle(B), oldentime, slug, wheeze(*)
5. nannies	au pair(2), lump, nunny, no-no(L), nursery(1, N*), perambulation(L), scold(B)
6. volcanos	burst, eruption(*), explosion, molten, rumble(N), violence
7. ridgelines	crest(1, N*), escarpment(#), furrow, parcel, squiggle, upthrust(B)
8. tornados	destruction(N), howl, line(B), rush(*), storm, twister, whirl
9. mosquitos	cloud, swarm(3, B, N*), whine
10. grannies	bather, breast(N), doting(*), gimp, gross, knot, pair(B)

Legend: B = Boris's suggestion, L = Lipton's suggestion, N = Ms Nar's suggestion. # = multiple entries, * = sole winner, # = tied for 1st

Score: Crandlemire 3.00, Farrow 2.83, Nast 2.33, Fisher 1.00, Anderson 0.83

Chase 2: Theme: Year's End

1. Elves	2. Mistletoe	3. Carolers
4. Presents	5. Bowl games	6. Clearance Sales
8. Santas	9. Nativity Scenes	7. Ornaments
		10. pre-SuperBowl hype



"Well, it's a dog-eat-dog world.
Eh, Miss Wilberry?"

Williams/Squib, London



DUNE

Atreides Goes for Win!



TURB 12

THE CAST

ATREIDES (Fisher): KH, 2L, 15S, 2C, 10T @ Arrakeen, 10T @ Habbanya Ridge Sitch.
 EMPEROR (Deb Osborne): 59S, 4C, 2T & 2* @ Imperial Basin, 3T & 1* @ Oh Gap, 5T @ Meridian
 FREMEN (Anderson): 3S, 1C, 1T @ Greater Flat.
 GUILD (Wilson): 72S, 3C, 2T @ Tuck's Sitch, 1T @ Sketch Tabr, 6T @ S Mesa (#9).
 HARKONNEN (Bryden): 29S, 3C, 5L, 8T @ Carthag, 1T @ False Wall East (#9), 2T @ Celago South.
 IX (Narhi): 83S, 4C, 5T Shield Wall.
 TANKS: (4 & 2*)E, (14 & 3*)F, 6L, 7G; Lady J. B Raban, Colonel, Count Fenring, Jamis, Guild Rep, Bashar, D Idaho.

TURB 12

1. The STORM moves from Sector 1 to Sector 3 and blasting 2 Harkonnen tokens in Celago South and 5 Imperial tokens in Meridian.
2. SPICE BLOW: Shai-hulud appears in Red Chasm destroying 8S there. Rock Outcroppings(6) and Shihaya Rudge(6) have spice blows. We have a nexus. All alliances remain in place.
3. BIDDING: There are three cards available:
 C bids 2S, A & F bid 1S. G gets _____. E gets 2S.
 A bids 4S. F bids 1S. A gets _____. E gets 4S.
 A & F bid 1S. A gets on spice tie-break _____. E gets 1S.
 A plays 'Truthtrance' on E and asks, 'Will you attack Arrakeen this turn?'. 'No!'
4. REVIVAL: E revives 2T & 1* (#9). F revives 2T & 1*. G revives 3T for 4S. H revives 2T, I revives 2T.
5. SHIPPING: G elects to go last. H ships 2T to Carthag (2S to O). I ships 11T to Arrakeen (11S to G). E ships 2T & 1* to Tuck's Sitch.
6. MOVEMENT: A moves 8T Arrakeen-Carthag. H moves 9T Carthag-False Wall East (#9). E moves 3T & 1* Oh Gap-Rock Wall West. G moves 7T S Mesa-Tuck's Sitch.
7. COMBAT: (order randomly chosen)
 Tuck's Sitch: Emperor (2T & 1*) vs Guild (8T @)
 Arrakeen: IX (11T) vs Atreides (2T @)
 Carthag: Atreides (8T) vs Harkonnen (1T)

Due next time are orders for any voluntary actions from Turn 12 Combat to Turn 13 Spice Blow. Remember, the game ends after Turn 15, and there will be a winner.

ATREIDES (Fisher): KH, 2L, 11S, 3C, 2T @ Arrakeen, 10T @ Habbanya Ridge Sitch, 8T @ Carthag.
 EMPEROR (Deb Osborne): 59S, 4C, 2T & 2* @ Imperial Basin, 3T & 1* @ Rock Wall West, 2T & 1* @ Tuck's Sitch
 FREMEN (Anderson): 3S, 1C, 1T @ Greater Flat.
 GUILD (Wilson): 82S, 4C, 8T @ Tuck's Sitch, 1T @ Sketch Tabr.
 HARKONNEN (Bryden): 27S, 3C, 5L, 2T @ Carthag, 10T @ False Wall East (#9).
 IX (Narhi): 72S, 4C, 11T @ Arrakeen, 5T @ Shield Wall.
 TANKS: (7 & 1*)E, (12 & 2*)F, 4L, 4G; Lady J. B Raban, Colonel, Count Fenring, Jamis, Guild Rep, Bashar, D Idaho.

LEGEND: * = starred token, (@) = aggressor, A = Atreides, C = card, E = Emperor, F = Fremen, G = Guild, H = Harkonnen, I = IX, KH = Khansch Haderach, L = leaders, S = spice, # = sector #, T = token.

YOUR CARDS ARE:

STELLAR CONQUEST

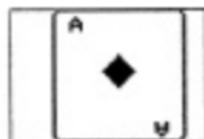
The games are presently awaiting:

JAMES T. KIRK--Combat orders for Turn 35 and movement orders for Turn 36.

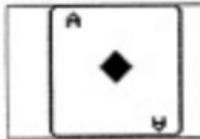
WILLIAM T. RIKER--Working Turns 5-8.

W. THOMAS RIKER--Due next time are Production 4 and orders for Turns 5-8.

Please expedite your orders. The time you save is only your own.



BORIS HALL OF FAME



BRITANNIA

Chuck Hanna (Green, 124 VP)

Peter Boyum (Green, 109 VP)

CIRCUS MAXIMUS: Marcia Fryling (4 players, 8 chartots)

DIPLOMACY:

- I: Draw 1910, TJ Klausutis (England, 9), David Scharnhorst (Turkey, 9), Jack Shacklett (France, 8), Paul Saunders (Russia, 5), Wayne Morrison (Italy, 4)
- II: Concession 1908, Don Patrick (Austria, 14 centers)
- III: Win 1911, James Fryling (France, 18 centers)
- IV: Win 1913, James Fryling (Austria, 20 centers)
- V: Win 1909, Wayne Morrison (England, 18 centers)
- VI: Win 1918, W. Andrew York (England, 18 centers)
- VII: Draw conceded, Wayne Morrison (Germany, 15 centers) & Chuck Hanna (England, 12 centers)
- VIII: Win 1909, James Fryling (Austria, 18 centers)
- IX: Win 1910, Kevin Wilson (Austria, 19 centers)

DOWN WITH THE KING: Dave Anderson (5-player short game)

DUNE

- Wayne Morrison (Freemen, 2 strongholds) & Ron Fisher (Guild, 1 stronghold) (4 player)
- Wayne Morrison (Freemen, 6 player)
- David Anderson (Guild, 6 player)

1880

- "Cruelty is In": TJ Klausutis (4 player)
- "Greed is Good": Don Chinnery (6 player)
- "16 Tons" (Coalfields Variant): Mark Fruch (6 player)
- "Revenge is Sweet": Chuck Hanna (6 player)
- "Vengeance is Mine": Paul Zieske (6 player)

1885

- A: Chuck Hanna (4 player)
- B: Dan Farrow (7 player)
- C: Mark Fruch (7 player)

1856: "The Great White North": Bill Wordelmann (6 player)

HISTORY OF THE WORLD

- "Oilgameesh": Chuck Hanna
- "Inshullana": Michael Taub
- "Achilleus": Paul Zieske
- "Enkidu": Rudy Zedda
- "Utnapishtim": Kevin Wilson

THE HUNT

- 1. Dan Farrow (10.16 in 5)
- 2. Scott Cameron (12.67 in 5)
- 3. John Butitta (11.58 in 5)

KREMLIN:

- 1. Paul Saunders (4 player)
- 2. Mark Fruch (8 turns, 6 players)

LIFT OFF!: Dave Anderson & Al Bargender (1968).

MAGIC REALM

- Don Farrow & Scott Cameron (-8 VP, no-victor, 8 players)
- David Anderson (-6 VP, victor, 7 players)

MERCHANT OF VENUS: Chris Hassler (Basic, 6 player)

SILVERTON: Bill Wordelmann (Basic, 6 player)

STELLAR CONQUEST

- "Finch Gordon": Ron Fisher (32 VP)
- "Simon Wagstaff": Stalemate: Dave Anderson (23 VP), Dan Farrow (21 VP)
- "Golian Trevise": Keith Seeler (57 VP)

ON DECK

18xx: Zieske, Hanna, Crandlemire

ADV CIV: McCabe, Crandlemire, Deb Osborne

CIRCUS MAXIMUS:

Tourney: Anderson, Crandlemire

CONQUISTADOR: Copeland

DIPLOMACY:

Regular: Fowble, Anderson, Gunar, McCabe, Shacklett, Fisher;

Colonial: McCabe, Anderson, Gunar

Gunboat:

DUNE: K Wilson, Anderson, Crandlemire

GUNSLINGER: Anderson, Crandlemire

HISTORY OF THE WORLD: Anderson, Deb Osborne, Zieske

KREMLIN: Fisher

MAGIC REALM: Butitta (WC), McCabe, Anderson (Ber), Crandlemire, Deb Osborne (WC), Farrow (WKn)

MAHARAJA: Dan Osborne, Crandlemire

MERCHANT OF VENUS: Deb Osborne, Butitta

SETTLERS OF CATAAN: Deb Osborne, Dave Anderson

SILVERTON: Zieske, Deb Osborne

TITAN: Dan Osborne, Crandlemire, Anderson

OTHER POSSIBILITIES: AIR BARON, CIRCUS IMPERIUM, GLADIATOR Bloodbath, KAMAKURA, MACHIAVELLI, RUSSIAN CIVIL WAR

3

\$180



William Mason, 1856

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THE BOTTOM LINE

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